How Can We Train Innovation?

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For details about Ben and Michelle, visit:

https://www.the-distance-cert-ibet.com/tutors





On a scale of classical art, how do you feel about innovation?





https://www.facebook.com/WhoGivesACrapTP/photos/a.441208072577094/4947015008663022/?type=3



Unless otherwise stated, all visuals have been downloaded from https://pixabay.com/



Our Objectives

- 1. To consider what innovation really is & how it benefits organisations.
- 2. To consider what opportunities for innovation exist.
- 3. To look at a range of tools & frameworks for innovation.
- 4. To explore how innovation can be trained in a BE context.



What is Innovation?

What is innovation?





Our View on Innovation



Broadly speaking, we can say that innovation is an action or a process that results in something new. It is a critical success factor (CSF) for a modern organisation.

Innovation is not only new things in physical form, it is the application of solutions and ideas to meet new requirements, unspoken or unidentified needs, or existing needs. It is a change that creates a new practice, standard or performance. Broadly speaking, innovation makes life easier.

While innovation is mainly about the mindset of those practising it, it can result in measurable growth reflected in indicators such as product sales, reduced complaints, stronger customer satisfaction, fewer defects and more.





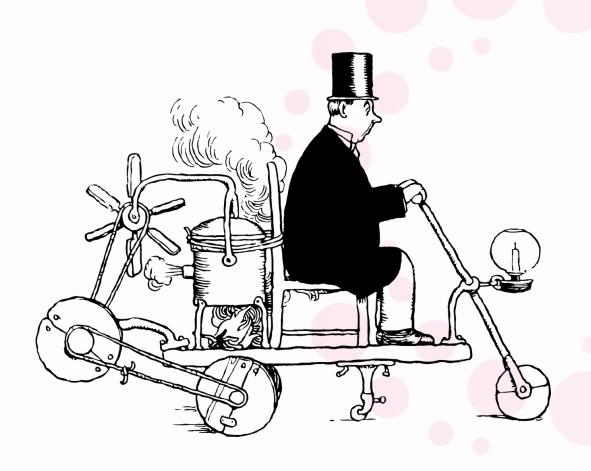
Invention vs. innovation

Innovation vs. exnovation

Overengineering















 $Adapted\ from\ www.hakried. at/single-post/2020/06/15/exnovation-vs-innovation-artikel-in-die-presse-ver\%C3\%B6ffentlicht$



Related Concepts - Overengineering



Source: Convair: Modell 118 flickr





What, where and when are there opportunities for innovation in organisations?







What, where and when are there opportunities for YOU to be innovative in your BE practice?



Image source: https://de.fiverr.com/physics_doe/help-with-math-for-grade-1-to-12

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Opportunities for Innovation

New ideas and creativity

Unexpected success

Luck

Missing things

The business environment

New policies

New technology

Reducing waste

Complaints and crises

Accidental discoveries

Recovery

Investment and resources

Diversity of ideas

Responding to outside pressures

Learning from mistakes

How things should be

Changes to trends and fashions

Population changes

Responding to needs

Industry trends

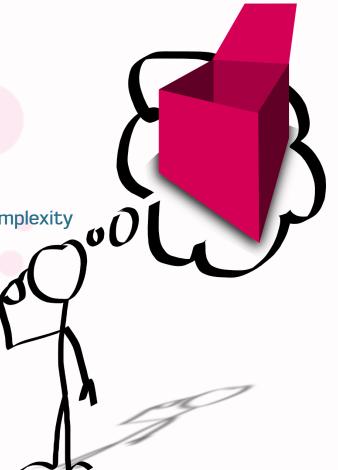
The need to simplify / the need to reduce complexity

Competition (their action or inaction)

Research results

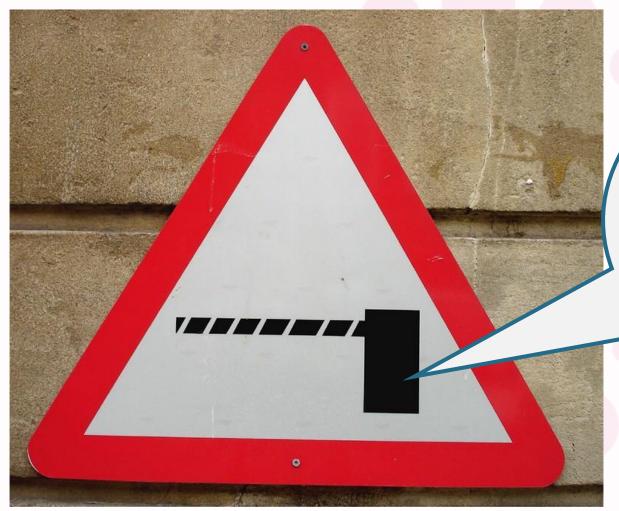
Involving others / new talent

Partnerships and synergy





Barriers to Innovation

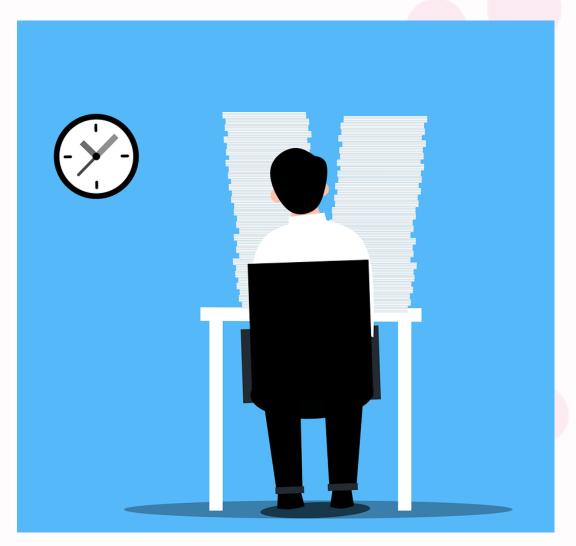


What barriers to innovation might exist?

Bart Maguire's photo,, Attribution-NonCommercial-NoDerivs. flickr







- A bureaucratic culture in which procedures and paperwork cause reluctance to put forward ideas
- A management culture or leadership style that is too directive and does not encourage involvement
- Team members not having freedom of thought
- "We've always done it this way"
- A blame culture that fails to learn from errors

The Benefits of Innovation



VENTURE CUSTOMER BUSINESS

MARKETING PREDRIANCE TEAM

COMPETITION OPPORTUNITIES STRATEGY

IDEAS GOALS

Who benefits from innovation and what benefits can we see?

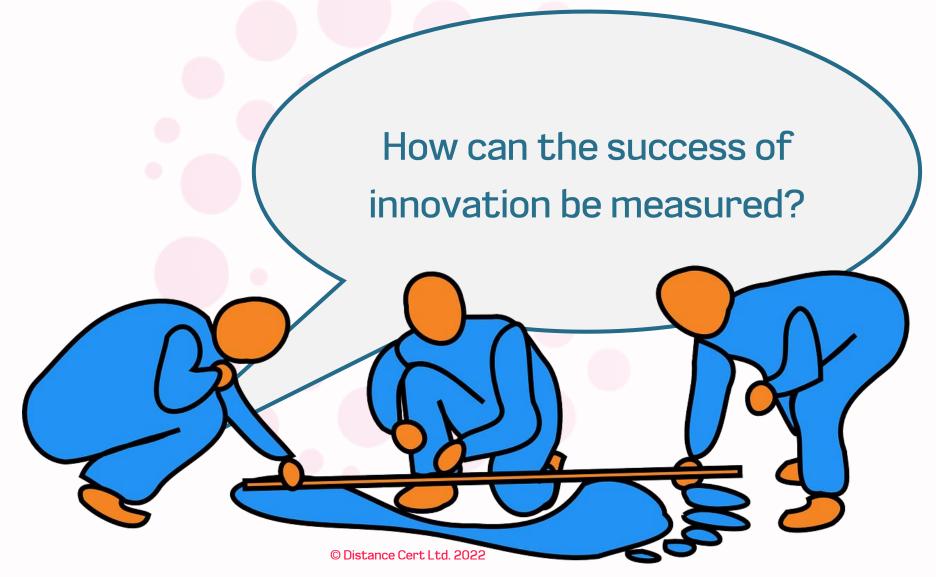
The Benefits of Innovation

For customers, staff and organisations





Measurable Growth and Innovation



How companies measure growth & innovation

Measurable Growth and Innovation - Innovation itself is difficult to measure; however, we can measure the impact of any innovation by comparing the "before" and "after" figures for certain Key Performance Indicators (KPIs):



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Delivery time

Sales, revenue, profits

Number of complaints

Processing time

Customer satisfaction



Defects
Rework
time / costs



How to Train BE Learners...



rolled discussion questions to engage in the subject

- 2. Application of analytical tools and innovation frameworks followed by presentations
- 3. Projects
- 4. Case study analysis
- 5. Proposal writing (integrating the theme and a language skill)







Tool 1 - The Innovation Canvas

1. Our Organisation:	2. Our Culture:	3. Our Capabilities:
	7. Our Challenges:	
4. How Our Clients See Us:		5. Our Position in the Marketplace:
	6. Our Partners and Community:	
8. Recommendations (based	on the above):	



Tool 2 - SCAMPER

Seven opportunities for innovation linked to products - NOT process steps, but individual ideas:

Variable	Meaning	Explanation
S	Substitute	Replace one element with something better
С	Combine	Put things together to improve a product
Α	Adapt	Update the product to new preferences
M	Modify	Change how the product looks or works
P Put to other use		Use the product for a different purpose
Е	Eliminate Remove elements not used by custo	
R	Reverse	Deconstruct the product or rethink it

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Tool 3 — SIPOC and CTQs

Determine what customers want Critical To Quality elements

Do company processes lead to what customers want?

SIPOC Factors					Defects	CT0s
Suppliers	Inputs	Processes	Outputs	Customers	Delects	CTQS
Companies m	ust understand wh	nat customers do n	ot want - defects	and what they do	want - the Critical	to

Companies must understand what customers do not want - defects - and what they do want - the Critical to Quality elements known as CTQs. This allows a company to meet expectations. To do this, a company needs to understand their own processes. A process is a series of activities that converts inputs into outputs. One way to understand processes in your organisation is to use a SIPOC diagram:

How might you (as the BE trainer) elicit the kind of language required to complete this table?

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Your Task...

• In your group, recheck your understanding of the tool (1 min)

 Brainstorm how you might integrate it into a lesson / activity aimed at teaching "language for innovation" (5 mins)

Note down key points for reflection (2 mins)

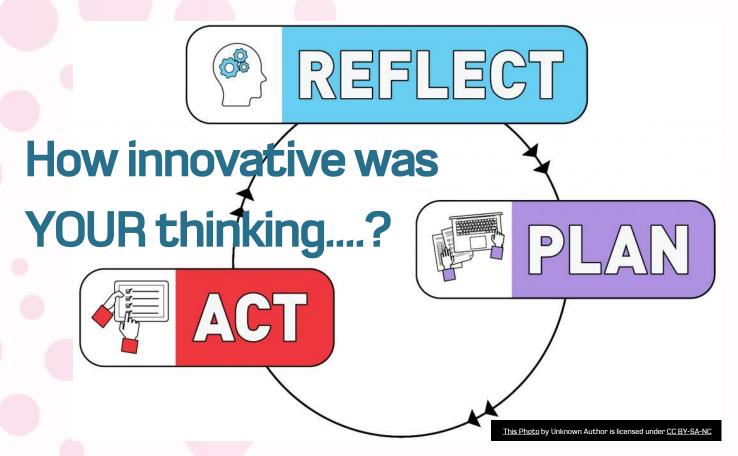
Would you use the tool in class?







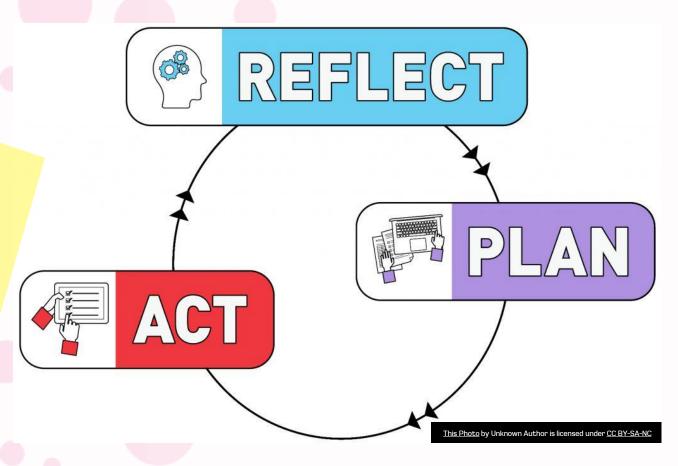
Useful tools?
Adaptable tools?
Applicable tools?
Throw out tools?













Conclusions and Plans

What are your conclusions and plans from this session?



Let us know how you get on....









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Your Task: Tool 1: The Innovation Canvas

- In your group, recheck your understanding of the tool (1 min)
- Brainstorm how you might integrate it into a lesson / activity aimed at teaching "language for innovation" (5 mins)
- Note down key points for reflection (2 mins)
- Would you use the tool in class?

	1. Our Organisation:	2. Our Culture:	3. Our Capabilities:	
		7. Our Challenges:		
	4. How Our Clients See Us:		5. Our Position in the Marketplace:	
)		6. Our Partners and Community:		
	8. Recommendations (based on the above):			

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Your Task: Tool 2: SCAMPER Framework

- In your group, recheck your understanding of the tool (1 min)
- Brainstorm how you might integrate it into a lesson / activity aimed at teaching "language for innovation" (5 mins)
- Note down key points for reflection (2 mins)
- Would you use the tool in class?

Variable	Meaning	Explanation
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SCAMPER provides us with seven opportunities for innovation linked to products. These are NOT process steps but individual ideas:

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Companies must understand what customers do not want - defects - and what they do want - the Critical to Quality elements known as CTQs. This allows a company to meet expectations. To do this, a company needs to understand their own processes. A process is a series of activities that converts inputs into outputs. One way to understand processes in your organisation is to use a SIPOC diagram:

SIPOC Factors			Defects	CTQs	
Inputs	Processes	Outputs	Customers	Defects	CIQS
					Defects